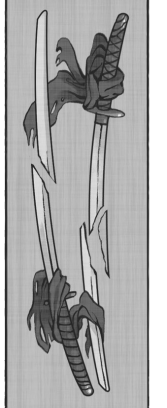
PLAYERS		
	1	It was a time of _____
	2	We stand upon _____
	1	I remember when you were _____
	2	This feud started when _____
	1	My name is _____ I am a _____ and I cannot allow your actions to go unchallenged
	2	My name is _____ I am a _____ and I cannot allow your actions to go unchallenged

REFLECTIONS



A Game of Dueling Samurai
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With the help of 825 Kickstarter Backers
www.thirdact.pub

THE TIME WE WERE FRIENDS

_____ 1 Die: Choose your own objective: _____
_____ 2 Dice: Get your rival to agree to do something for you in the future
_____ 3 Dice: Get your rival to give you a personal item
_____ 4 Dice: Get your rival to reveal their greatest personal weakness

THE TIME YOU CROSSED THE LINE

_____ 1 Die: Choose your own objective: _____
_____ 2 Dice: Get your rival to do something for selfish reasons
_____ 3 Dice: Get your rival to ignore their honor or duties
_____ 4 Dice: Get your rival to draw blood from another person

THE TIME YOU FAILED ME

_____ 1 Die: Choose your own objective: _____
_____ 2 Dice: Get your rival to speak out against you
_____ 3 Dice: Get your rival to walk out of an important event
_____ 4 Dice: Get your rival to break a promise made earlier

THE TIME WE STRIVED FOR PEACE

_____ 1 Die: Choose your own objective: _____
_____ 2 Dice: Get your rival to say something admirable about you
_____ 3 Dice: Get your rival to admit something they did wrong
_____ 4 Dice: Get your rival to ask you for help

THE TIME IT CAME TO BLOOD

_____ 1 Die: Choose your own objective: _____
_____ 2 Dice: Take something important away from your rival
_____ 3 Dice: Get your rival to renounce something they once believed in
_____ 4 Dice: Get your rival to commit a true act of evil

DICE	○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
HATRED	○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○